

**LIST OF EXPERIMENTS:**

1. Programs using Functions and Pointers in C
2. Programs using Files in C
3. Programs using Classes and Objects
4. Programs using Operator Overloading
5. Programs using Inheritance, Polymorphism and its types
6. Programs using Arrays and Pointers
7. Programs using Dynamic memory allocation
8. Programs using Templates and Exceptions
9. Programs using Sequential and Random access files

**TOTAL: 45**

**LABORATORY REQUIREMENTS FOR BATCH OF 30 STUDENTS**

30 Terminals with C and C++ Compiler